

WHAT IS AN APPRENTICESHIP?

The Apprenticeship programme provides you with an opportunity to earn while you learn. As an Apprentice, you will spend time both in College and in the workplace learning new skills and training alongside experienced staff, which will lead to a nationally recognised Apprenticeship. At the end of the Apprenticeship you will have acquired job specific skills and the ability to perform your job competently; you may also have achieved qualifications which are recognised by your chosen profession.

VENUE AND DURATION OF COURSE:

East Surrey College, Gatton Point, Redhill, RH1 2JX. The Apprenticeship programme will typically last 24 months for 1 day a week. This may reduce depending on previous experience and skills.

ENTRY REQUIREMENTS:

A Levels or equivalent (eg National Diploma) or minimum of 160 UCAS points. A satisfactory interview will also be required. Mature students without the above qualifications are welcome to apply to this course if they have sufficient professional experience. It may be possible to accredit prior learning for some modules (depending on level and learning outcomes).

WILL I GAIN ANY QUALIFICATIONS?

The Apprenticeship Standard you are studying is a qualification in its own right. Some employer groups have asked for formal qualifications to be achieved as part of the apprenticeship programme. These will be listed below along with any units or topics delivered and forms of assessment.

APPRENTICESHIP DESCRIPTION:

The content of an Apprenticeship has been developed by an employer group. The detail can be found on the website <https://www.instituteforapprenticeships.org/> Below is a brief summary:

This Apprenticeship includes the study of such topics as client-side and server-side scripting, and Database Design and Implementation using SQL, all of which contribute to the current extraordinary achievements of the Internet and provide solid foundations for the next major innovation of the Web, namely Web 3.0. We will introduce students to a selection of current Internet technologies like Web Server configuration and control which form an integral part of the course. This topic integrates well within the project-based approach of the programme that reflects 'real life' problems that students can expect to encounter in the world of work. As with much of the modern coding paradigm, an Object Orientated approach will be used fundamentally to develop coding solutions.

UNITS/TOPICS COVERED:

- Module One: Software Development Methodologies
- Module Two: Software Language



END POINT ASSESSMENT:

All Apprenticeship standards have an End Point Assessment. This is carried out by an independent organisation who will assess whether you have achieved all the elements of your Apprenticeship. They will assess the Knowledge, Skills and Behaviours gained throughout your Apprenticeship. You will only be able to undertake the EPA once you have satisfied all the requirements of the element called 'The Gateway'. The detail can also be found on the Institute for Apprentices website.

GATEWAY REQUIREMENTS:

- A portfolio – produced towards the end of the Apprenticeship, containing evidence from real work projects which have been completed during the Apprenticeship, usually towards the end, and which, taken together, cover the totality of the standard, and which is assessed as part of the End Point Assessment
- A project - giving the Apprentice the opportunity to undertake a business-related project over a one-week period away from the day-to-day workplace
- an employer reference
- A structured interview with an assessor - exploring what has been produced in the portfolio and the project as well as looking at how it has been produced.
- An independent assessor will assess each element of the End Point Assessment and will then decide whether to award successful Apprentices with a Pass, a Merit or a Distinction.

END POINT ASSESSMENTS ELEMENTS:

- Knowledge Assessment
- Practical Skills Assessment
- Oral Skills Assessment underpinned by a portfolio of evidence

EQUIPMENT NEEDED:

n/a

WHERE CAN IT LEAD?

Web Developer, Application Developer, Mobile App Developer, Games Developer, Software Developer.

COURSE FEE:

All fees where applicable are paid for by the employers and no fees will be charged to Apprentices. Your employer will contribute as follows:

Companies with a payroll of more than £3 million will have a levy account which can be used to pay for Apprenticeship training. Where the training costs exceed the amount of levy available the Government will contribute 95% of the outstanding amount and the employer will be invoiced the remaining 5%.

Other companies:

Apprentice Age (start of programme)	Less than 50 staff members on PAYE	50 or more staff on PAYE
16-18 years	Free – No fees due	5% Contribution of overall fee
19+	5% contribution of overall fee	5% Contribution of overall fee

Incentive payments: All companies who recruit an Apprentice aged 16-18 years will be eligible for a grant of £500 once the Apprentice has been in training for 13 weeks and a further £500 at 52 weeks.

WHAT TO DO NEXT:

If you are employed or have an employer lined up, please contact our Employer Services team on 01737 788316 or by emailing employerservices@esc.ac.uk.

To find an employer working with the College and to view all of our current Apprenticeship vacancies, please visit our website www.esc.ac.uk/apprenticeship-vacancies.



Candidates who are unable to secure employment should consider applying for a Full-time programme at the College or may consider a Traineeship programme.

Disclaimer:

Every effort has been made to ensure that the details contained in this leaflet are up-to-date and accurate at the time of printing. However, the College reserves the right to alter or cancel courses, their content, entry requirements, fees or other details should circumstances dictate.

Should you require this leaflet in a different format please contact Client Services on 01737 788444.

